

# Arthur and the Golden Rope

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Year 5 Pathways to Write: Spring 1

## Outcome: Fiction - Myth

To write a myth: to create characters (heroes, villains and monsters) and settings.

### Pathways to Write keys

Gateway keys (non-negotiables/basic skills)	Mastery keys (year group national curriculum expectations)	Feature keys (vocabulary, manipulating sentences and tense, structure)
<ul style="list-style-type: none"><li>Use punctuation at Y4 standard correctly (full stops, capital letters, exclamation marks, question marks, commas in a list, commas after fronted adverbials, apostrophes for contraction and possession)</li><li>Link ideas across paragraphs using adverbials</li><li>Use of inverted commas and other punctuation to punctuate direct speech (Y4)</li></ul>	<ul style="list-style-type: none"><li>Use expanded noun phrases to convey complicated information concisely</li><li>Use relative clauses beginning with <b>who, which, where, when, whose, that</b> or an omitted relative pronoun</li><li>Link ideas across paragraphs using adverbials</li><li>Use commas to clarify meaning and avoid ambiguity in writing</li></ul>	<ul style="list-style-type: none"><li>Vary story openings: start with dialogue, action or description</li><li>Use paragraphs to vary pace and emphasis</li><li>Use dialogue to move action forward</li><li>Create a plot: a journey, a quest or a series of trials for the hero</li><li>Create characters which behave in superhuman ways with unusual powers or strong characteristics</li><li>Create a magic object which may symbolise something</li></ul>